**Usage of Card Game Interface**

**Components**

<Screenshots>

(1) Player hands

(2) Deck

(3) Deck Panel

(3.1)Check button: Tell your opponent to take their turn.

(3.2) Draw button: Draw a card

(4) Hand Panel

(5) Cards in hand

(6) Selected card

(7) Chips

**Supported Gestures**

Left hand:

(1) Place your left hand opened and upwards to show all cards in your hand

(2) Place your left hand closed (fist) and downwards to show the menu

Right hand:

(3) Pinch a card from anywhere (index finger pointing to card)

(4) Grab a chip (index finger’s tip inside the chip)

(5) Swipe inward on the deck to draw a card

(6) <TBD all other gestures and utilities>